IRAO OFFICE USE ONLY	
Received	
In Banner	
MTVCOMP	

University of Hawai'i
Code Request Form for Academic Programs

NEW OR MODIFIED SUBJECT CODE

Date: __May 3, 2016__

REQUESTOR CONTACT INFORMATION

Name	Ardis Eschenberg
Title	Vice Chancellor for Academic Affairs
Office/Dept	Academic Affairs

Campus Windward Community College
Email ardise@hawaii.edu
Phone (808)235-7443

■ NEW SUBJECT CODE USE AT INSTITUTION
☐ MODIFY SUBJECT CODE USE AT INSTITUTION

Institution Windward Community College   Effective Term Fall 2016 (201710)

		Code (Max. Characters)	Description (30 characters max)	Check if requesting new code:
College	(2)	IN	Instructional	■ See Banner form STVCOLL
Division	(4)	LBRT	Liberal Arts	■ See Banner form STVDIVS
Department	(4)	HUM	Humanities	■ See Banner form STVDEPT
Subject	(4)	CM	Creative Media	■ See Banner form STVSUBJ

ATTACHMENTS

■ Memo with appropriate campus approval (i.e. Campus Curriculum Committee, Vice Chancellor for Academic Affairs, etc.)

VERIFICATIONS

Registrar:

Geri Imai
Print Name   Signature   Date 5-3-16

Financial Aid Officer:

Steven Chigawa
Print Name   Signature   Date 5/4/16

For Community Colleges, verification of consultation with OVPCC Academic Affairs:

Suzette Robinson
Print Name   Signature   Date 6/22/16

Page 1 of 1

TO: OVPCC Academic Affairs
FROM: Vice Chancellor Ardis Eschenberg
DATE: May 15, 2016
SUBJECT: Request for Creative Media (CM) Subject Code

ACTION REQUESTED
It is requested that the Windward Community College be provided the Creative Media (CM) subject code for classes.

PURPOSE
To begin offering courses specific to Creative Media field and pathway at WCC.

BACKGROUND
WCC has entered into an articulation agreement with UHWO for WCC's A.A. Liberal Arts and UHWO's B.A. Creative Media. Furthermore, WCC has been growing its capacity to provide a creative media pathway for the past three years. This has included technological upgrades to classrooms, enrichment of existing classes, and designation of existing liberal arts classes that fit well within this transfer articulation, such as journalism and arts courses.

Now, WCC is beginning to add capacity to teach specific Creative Media classes that will also articulate in this pathway, such as the attached gaming course. Such CM classes are projected to eventually culminate in the creation of a CM concentration in the AA Liberal Arts degree, making a stronger pathway to the B.A. Therefore, the CM subject code is requested to promote this growth and correctly designate classes.

45-720 Kea'ahala Road
Kāne'ohe, Hawai'i 96744
Telephone: (808)-235-7422
Fax: (808)-247-5362
www.windward.hawaii.edu

An Equal Opportunity / Affirmative Action Institution

Windward Community College
CM 142 - Introduction to Video Game Design

1. Justification for the proposal

Create a New Course

CM 142 is a foundational course which introduces skills and theory enabling students to take upper division coursework in Creative Media at UH and UHWO. ItÊ»s one of 3 courses recommended to us by WO for the AA pathway.

Semester/Year and Notes or Special Changes Fall 2016

2. Course Alpha

CM

3. Course Number

142

4. Course Title

Introduction to Video Game Design

5. Short Course Title (for Banner)

Intro to Video Game Design

6. Course Credits (or lower limit)

3

7. Course Credits Upper Limit (if applicable)

0

8. Catalog Description

This course offers an introduction to the fundamentals of video game and application design, development, and deployment through project-based challenges that culminate in a publishable application

9. Pre-Requisites

10. Co-Requisites

11. Recommended preparation

12. Contact Hours (lecture, laboratory, lecture/lab):

3 hours lecture

13. Which course is this couse cross-listed with?

NO

14. Required Additional Activities outside of class and class time.

15. Special Course Costs for the Students

NO

16. What are the Student Learning Outcomes?

Course SLO
Design and execute a coding project for publication on the public iOS/Android/PC market.
Identify and apply good industry practices for project and time management as well as technical skill in completing coding projects.
Communicate and collaborate in a group professional team environment.

17. How does the proposal connect to the College's strategic plan?

Strategic Outcomes

4.4: Internship with an industry professional is incorporated into the final project of the course.

4.5: Creative Media involves technology (STEM) - creation of digital media (graphics, art, music, video, apps, games) using the computer as a tool.

4.8: Is a foundational course for an AA pathway to UHM and UHWO BA and BAS Creative Media degree programs

18. Describe the staff that will be needed

A technically and creatively competent content area expert with at least a BA. Priority on expertise in the video game design industry and experience making mobile games.

19. Describe the facilities that will be needed, including special rooms

YES

Computer lab with equipment for digital asset creation and storage. Digital projector a for large

screen and adequate cooling for computers.

20. How will the staff, facilities, and other resources for the course be secured?

21. List any similar classes taught outside of the UH System

22. List any similar classes taught at campuses in the UH System

   CM 142, Intro to Video Game Design (**UH West Oahu**)

23. How, if at all, is the course intended to count in lieu of a course taught at a four-year campus?

24. How, if at all, is the course similar to upper-division courses in the UH System?

25. How, if at all, is the course appropriate for articulation with the UH Manoa general education core?

26. How, if at all, is the course appropriate for articulation with other department or college requirements on a UH four-year campus?

   The course is appropriate for articulation with CM 142, Intro to Video Game Design at UH West Oahu.

27. Stakeholders

   Discussed with Ardis beginning September 2015 at Creative Media committee meetings (Gaming curriculum developer position on agenda).

   Discussed with Charles in February 2016 and Linka in March 2016, in conversations about Creative Media funding from System-CM office, and Gaming Curriculum developerÊ»s hours.

28. Which department is sponsoring the course?

   Humanities

29. What is the Connection between the Course SLOs and the College's General Education Outcomes?

   GenEd:

Make judgments, solve problems, and reach decisions using analytical, critical, and creative thinking skills.

30. Describe any other resources that will be needed

Software licenses and workstations. Photoshop/Adobe suite Unity 3D or alternative Wacom tablets Game Controller, user input control Hardware. All already currently available on campus.

31. What Program Requirements are fulfilled by the Course?

Associate in Arts - Elective

32. Maximum Number of Credits acceptable towards the AA Degree

3

| Home | My Tasks | Courses | Programs | Reports | Utilities | Banner | Log |
| Out | Help | | | | | | |

Welcome: KEVIN MORIMATSU
(MUS)

Outline Detail: CM 142 - Introduction to Video Game Design

- Approval History
- Approval/Review Comments
- Approved Outlines
- Approval Status
- Archived/Deleted Outlines
- Cancelled Outlines
- Deleted Outlines
- Co-Requisites

- Linked Items
- Modified Outlines
- Other Campuses
- Outline Progress
- Pre-Requisites
- Pending Tasks
- Reviewer Comments

- Cross Listed
- Action Log

Outline Progress
back to top

Proposer:	KEVIN MORIMATSU
Progress:	APPROVED
Modify Date:	04/27/2016 10:09 AM
Comments (reasons for course action):	04/27/2016 10:09:06 AM - KEVINKM
Effective Term:	
Next Review Date:	01/01/1900
Approved Date:	05/02/2016 6:17 PM
Last Updated:	05/02/2016 6:17 PM

Approval History
back to top

04/27/2016 - KEVINKM

New Course proposal for **CM 142** unanimously approved by the Curriculum Committee on April 12, 2016.

04/27/2016 - MHAMASAK

04/27/2016 - LKUYEDA

04/29/2016 - FMCCOY

05/02/2016 - LINKA

05/02/2016 - ARDISE

05/02/2016 - DYKSTRA

show archived history

Approval/Review Comments
back to top

▣ Reviewer comments (0)

▣ Approval comments (0)

▣ Review within approval comments (0)

Approval Status
back to top